

Since 1993, the Chilean Corporation of Video and Electronic Arts (CChV) has been organizing the **Juan Downey International Media and Audiovisual Arts Contest**, as a tribute to the pioneering Chilean architect and artist, Juan Downey (1940-1993). Downey was a visionary in the fields of video art, video essays, expanded cinema, and interactive installations. With 17 editions, this contest constitutes a crucial platform for video art, both locally and internationally. The contest offers a critical examination of the changes in formats, languages, and technologies within the field of video art.

The Corporation cordially invites the global audiovisual arts community, including those in Chile, to participate in a momentous contest. This esteemed event recognizes and rewards artists who harness the power of videographic culture and aesthetics, as well as those who masterfully blend media arts, interactive narratives, and contemporary technologies to create captivating and thought-provoking works of art.

In its 2024 edition, the Contest seeks to stimulate reflection on the construction of realities in a context where the limits between the tangible and the intangible, the human and the non-human, and truth and lies are intertwined in the age of Artificial Intelligence, digital and the uncontrolled manipulation of information. Under this premise, this year's contest invites participants to explore topics such as virtual reality, cyborg nature and transhumanism, the dreamlike and the magical, myths and everything that promotes reflection on what can be considered real, or not, in contemporary times.

This Contest is possible thanks to the support of the Ministry of Cultures, Arts and Heritage of the government of Chile, through the Collaborating Festivals Program of the Council of Art and the Audiovisual Industry, Audiovisual Fund 2024 and the Support Program for Collaborating Cultural Organizations.

To participate in this year's edition, the following rules apply:

## 1. Contest categories

The contest offers two distinct categories for participation:

### **Microrealities Line. International.**

Dedicated to experimental audiovisual works from all over the world designed to be displayed on a single screen, as well as works that escape the single-channel format and venture into new technologies and languages that have the web as a platform and/or are accessible through internet and/or have been produced for mobile devices or have some degree of interactivity, expanding the fields of audiovisual action. It is expected that the nominated works propose artistic and conceptual reflections on the realities and fictions that we inhabit.

### **Video Art and Animation Line. Local.**

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This category invites audiovisual works intended for display on a single screen. Within this category, only works made by Chilean people and/or residents in Chile will be received. Entries should fall within the realm of video art, experimental animation, essays, and other non-traditional audiovisual genres. At least 50% of selected works will be by artists from regions different from the Metropolitan Region.

## **2. About the contestants**

People from all over the world can participate in the Microrealities Line.

The Video Art and Animation Line is reserved exclusively for Chilean people or residing in Chile.

## **3. About the works**

- a. We welcome all expressions that embody videographic culture and aesthetics, media arts, new audiovisual languages, interactive and non-linear narratives, as well as creative works that incorporate contemporary technologies. Regardless of the category, we require all submissions to showcase a commitment to creative storytelling and investigative inquiry, demonstrated through both the treatment and the themes explored.
- b. The projects must have been completed after September of 2022.
- c. For works in linear video format, we recommend that submissions do not exceed 15 minutes in duration.

## **4. Regarding technical support**

- a. When sending videos, please ensure they are compressed in the h.264 format and have a resolution of 1080p for optimal viewing.
- b. For interactive works or alternatives to linear video, please provide formats that can be easily downloaded or accessed online. In the case of augmented reality projects, kindly include the technical specifications of the hardware and software required for complete visualization and application support.

## 5. Exhibition and other licenses of use

- a. The selected artworks will be showcased in designated exhibition spaces by the CChV and may also be featured online for a specific duration on national platforms and through communication partnerships with the CChV. In the event that exhibiting them on these platforms or within the program is not feasible, the works will still be acknowledged as selected contest entries on the CChV web platform and in the book of the 17th Media Arts Biennial of Santiago.
- b. The chosen pieces may be integrated into the 17th Media Arts Biennial of Santiago's program. These works will be showcased either in-person or through online mediums, based on the collaborative decisions of the Biennial's curatorial team and its associated exhibition spaces.
- c. By participating in the call for entries, the chosen participants are granting the Chilean Corporation of Video and Electronic Arts authorization to reproduce, publish, translate, and communicate to the public their works for non-profit dissemination purposes. This authorization has no time or territorial limits.
- d. The selected works may be showcased in future events within the framework of the Juan Downey International Media and Audiovisual Arts Contest and the Biennial of Media Arts, with adequate notice given to the authors or their representatives. In the event that any other use of the works is required, the authors or their representatives must grant authorization. If payments are associated with national or international exhibitions, the CChV and the authors or their representatives must establish an economic agreement.
- e. As a participant in the Juan Downey International Media and Audiovisual Arts Contest and the Santiago Biennial of Media Arts, please note that your selected works may be used partially, for a maximum of 120 seconds, to promote this or new editions of these events. Additionally, the Corporation may use your works for cultural, educational, and research purposes in their complementary national and international dissemination projects.
- f. By participating in this call for entries, you grant authorization for your works to be included in the archive of the Chilean Corporation of Video and Electronic Arts for preservation and consultation.

## 6. Application

- a. To submit your work, please use the [online application form](#), available on the website [www.cchv.cl](http://www.cchv.cl)

- b. All applicants are required to provide the following information:

#### **General information**

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- Full name of the applicant or collective
- Representative name (in case of a collective)
- Contact information: Telephone number and email address
- General information Nationality, city/country of residence, website, and/or social media channels dedicated to artistic work
- Summary biography: 250 characters
- A complete biography or mission statement with a maximum of 1.500 characters
- Portrait photo of authors (300 dpi 1920x1080)
- 3 photograms or representative images of the work (300 dpi 1920x1080).

#### **Technical data sheet of the work**

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- Title
  - Duration (when applicable)
  - Date of creation
  - Current status of the work (premiered, to be premiered, in exhibition)
  - Format of origin (analog, digital, VR, etc.)
  - Exhibition format
  - Synopsis/description of the work (maximum of 1.500 characters)
- c. The submitted works must be sent digitally through a viewing and download link. It is the responsibility of the applicant to ensure that the links are correctly sent and remain active during the evaluation period. It is recommended to upload the materials to a private link with a download option, such as Vimeo, Dropbox, or YouTube)
- d. To be considered valid, all applications must be correctly submitted, and the artwork must be uploaded before the deadline. Any applications or videos uploaded to the platforms after the deadline or incompletely submitted will be deemed invalid.
- e. To access te application form please [click here](#).

## 7. Languages

- a. Please note that only forms in English or Spanish will be considered valid.
- b. Works may include audio in languages other than English and Spanish, provided that they are subtitled in either of these two languages.
- c. In the event that your work is selected, please be aware that it will be necessary to provide Spanish subtitles in order for it to be evaluated by the jury and to be considered for the contest.

## 8. Dates

Entries for the contest, along with their complete application forms, will be accepted until August 18th, 2024, at 11:59 PM local Chilean time (UTC-4), through the designated application system outlined in section 6 of these rules. Please note that any submissions received after this deadline will be deemed invalid and will not be considered for the contest.

## 9. Selection

The Chilean Corporation of Video and Electronic Arts will establish an esteemed evaluation committee to meticulously select the works that will feature in each program line, to be presented to the esteemed jury of the Juan Downey International Media and Audiovisual Arts Contest 2024. The committee is empowered to re-categorize any application to a more suitable section, should they determine it necessary.

## 10. Jury

To award the contest, an equal and international jury will be assembled, consisting of 5 renowned experts in the fields of video art, experimental film, new audiovisual narratives, media arts, expanded narratives, and creative work with contemporary technologies. This esteemed panel will choose the exhibition project by majority vote, and in the case of a tie, the president of the jury will have the final say.

The jury is committed to conducting its work with absolute transparency and independence, ensuring impartiality and avoiding any external factors that could influence its decision-making. In the unlikely event that a member of the



jury is found to have any incompatibility, inability, or bias towards a contestant, that member will abstain from evaluating the participant and immediately inform the president of the jury or the secretary, if they hold that role. The decision will then be recorded in the respective minutes.

The jury's verdict will be final and unappealable, accompanied by a final record signed by all members of the jury and the secretary. This document will outline the agreements and prizes awarded to contestants, along with a brief report detailing the reasoning behind the decision. All of these documents will be made public, providing full transparency into the decision-making process.

## 11. Awards

The following prizes will be awarded for each category of the contest:

1. Video Art and Animation Line. International.: \$1.000.000 (one million Chilean pesos)
2. Microrealities Line. Local.: \$1.000.000 (one million Chilean pesos)

The jury may also choose to award one or more honorable mentions for each category at their discretion. Please note that honorable mentions do not come with a prize. Likewise, the jury reserves the right to declare any of the contest categories null and void.

Winners will be notified via email, so keep an eye on your inbox for updates!

## 12. Applicants must adhere to the following conditions

- a. By submitting an application, the applicant is deemed to have read and agreed to these terms and conditions, which will be legally binding both during and after the contest. All applicants must comply with Chile's laws and regulations, specifically those that pertain to this call for proposals and the execution of related activities.
- b. At the time of application submission, all applicants must attest under oath that the information provided is true and accurate.
- c. Once a work is selected to participate in the contest, it cannot be withdrawn.

### 13. Others

- a. All entries must comply with the film rating system mandated by the current national legislation.
- b. The dates specified in these terms and conditions are subject to modification by Corporación Chilena de Video if deemed necessary.

For any inquiries or concerns, please do not hesitate to contact us at [convocatorias@cchv.cl](mailto:convocatorias@cchv.cl) with the subject line «Contest 2024» before August 1st, 2024. We will do our best to provide a prompt response!